

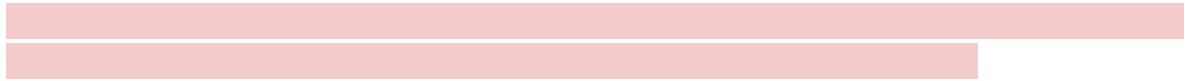
Intramural Basketball

NFHS B R

Mandatory Captain's Meeting, BSC 123 (BSAC) on 2/15 @ 5 pm

All players must appear on their team's imleagues.com roster prior to being eligible ⁶

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5 - minutes late = **8 points and the game is over and the score will be recorded as 8-0**

Teams will have the opportunity to register as Competitive or Recreational teams. Please register for the league that is truly the best fit for your team.

NEW Spring 2023: The Campus Recreation & Wellness Department reserves the right to move teams during the season or prior to the postseason as the "Competition Committee" deems necessary to ensure a level playing field for everyone involved.

Official Game:

- All games will consist of two 15-minute halves (running clock)
- Halftime will be no longer than 3-minutes (referee discretion)
- The game clock only stops for dead balls in the last two minutes of the game
- If one team obtains a lead of 15-points or more at any point under two minutes in the second half, the clock will continue to run
 - If the deficit is reduced to less than 15-points, the clock will stop accordingly
- Intramural Sports will provide game balls for each contest

Forfeit/Default:

Teams must have four players present to avoid default/forfeit. If the required minimum number of players present at game time, being late that are listed in the R H I B be enforced.

Overtime:

- If regulation ends in a tie, a 3-minute overtime period will be played the following criteria:
 - A jump ball will determine possession
 - Team and player fouls will carry over into overtime
 - The clock will stop during the last 1-minute only
 - Teams will get one timeout for each overtime period, the
 - In the regular season, if the score remains tied after one period, the game will end in a tie
 - During the postseason, if overtime ends in a tie, additional overtime periods are played until there is a winner

Timeouts:

- Each team has three, 30-second timeouts per half.
- A team may call timeouts only when they have possession, or possession of the ball being inbounded after a made basket.

Substitutions:

Substitutions are allowed only on a dead ball.

Officials will signal subs into the game.

If a referee stops a game due to "injury" a player must be substituted for, or a team must use a timeout for them to remain on court. If able to return on the next stoppage of play.

Rosters:

The maximum number of players per team is 15.

Players may only be added to a roster for a team's final season game.

No students listed on a 2023-2024 NJCAA basketball roster are permitted to participate.

All roster additions must be made using [ncaa.com](https://www.ncaa.com).

Once a player participates in a **Senior Season Game** for a team, that is the only team they are eligible to play for for the duration of the season.

Fouls:

Players receiving five fouls are out of the game.

Offensive fouls will count toward player fouls and team fouls.

Free-Throws:

On a shooting foul, the fouled player will be awarded a free throw for each point the shot was worth.

If the initial shot was made, there will be 1 free throw awarded.

Bonus:

On the seventh personal team foul, each subsequent foul is awarded 1 free throw.

On the tenth personal foul double foul.

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Types of Fouls:

Personal Foul: A foul committed by a player.

Technical Foul: A foul committed by a player, coach, or official.

[Redacted]

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